**SURF Meeting Minutes**

**Time and Date:** 14:10 – 14:20, Monday, 126 October 2021

**Venue: Office**

**Members:** Yue Li (YL), Xingbo Wei (XW)

# Preparations

1. Demo questionnaire scene.
2. A questionnaire toolkit from Unity Asset.

# Discussions

**Xingbo**

* XW find a questionnaire toolkit from Unity Asset Store and YL thinks XW can modify and developing based on this mature questionnaire toolkit system.
  + Changing question item creation way.
* YL provide a website (<https://s3dit.cs.uni-potsdam.de>), XW should find two/three interaction way form this page per week

# Actions

1. Recompose the demo questionnaire toolkit.
   1. Modify the question item creation ways. (semi-automatic).
   2. Delete the unnecessary part of this mature toolkit (XW just need focus on VR parts).
   3. Trying to design feature interaction ways and apply in this toolkit.
2. Learning interaction ways from YL provides website.

# Next meeting

9:30 – 10:30am, Monday, 1 Nov 2021

**V4.0**

Minutes taker: Xingbo Wei

Date: 25 October 2021

## For approval

Yue Li

25 October 2021